

Looking Glass Portrait 3D Holographic Display (350 EUR)



Locatie **Noord-Holland, Amsterdam**
<https://www.advertentieX.nl/x-1316768-z>

Looking Glass Portrait 3D Holographic Display

Looking Glass Portrait is for the millions of creators that are ready to own the third dimension: artists, developers, designers, filmmakers, photographers, and anyone starting to explore 3D

2 Modes:

Desktop Mode

For those looking to supercharge their 3D creation workflows, Looking Glass Portrait also becomes a powerful holographic second monitor. Compatible with both PC and Mac.

Standalone Mode

Looking Glass Portrait hardware can operate standalone, with its built-in computer able to display a collection of lightweight holographic media at an exceptional level of quality. Runs up to 1,000 pieces of holographic media in standalone mode.

Technical Specifications:

Weight 660g / 1.5lb

Materials ABS / PC / Proprietary lens mix / Glass

Viewing cone 58 degrees

No. of views 45 + 100

Resolution 1500 x 1200 x 1200px

Aspect ratio 4:3:2 (Width, Height, Depth)

Size 20cm x 20cm x 20cm display

Advanced high precision lens and microlouvre array

Controllable edge lighting

Integrated Raspberry Pi 4 for standalone functionality

Buttons and connectors

Advance Back buttons

Play / Loop buttons

3.5mm AUX audio jack



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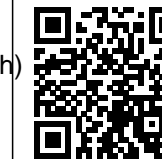
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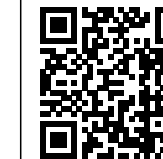
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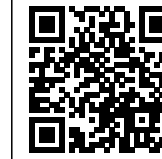
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HDMI port
USB-C port

Minimum Requirements for Desktop Mode

HoloPlay Studio works with PC and Mac.

To import, edit, process and convert depth photos, videos, and other holographic media, almost all PCs and Macs with HDMI and USB-C will work.

To run and create heavier-duty interactive applications with Unity or Unreal, we recommend a PC with a GTX 1650 or equivalent, CPU with Intel i5 or higher, and at least 8GB of RAM.

Stand-alone: Alleen power

Te gebruiken voor 3D modelling, (blender etc.), als 3D fotolijst etc.

Alleen gebruikt om de werking te.